

PACE OF PLAY

The Rules of Golf require that a player shall at all times play without delay. The administration of Pace of Play will be handled by the Rules Committee of the Hawaii State Golf Association which shall abide by the Rules of the United States Golf Association.

1. Rule 6-7 Undue Delay

The player shall play without undue delay. Between completion of a hole and playing from the next teeing ground, the player shall not unduly delay play.

2. When play is in groups of three/four, groups will be required to play in a 4 hour and 30 minute pace for the 18 hole round. Rules officials will use discretion concerning Pace of Play of early groups. All groups will be expected to play at a reasonable fast pace, i.e., groups of three/four – 13 minutes for par 3 holes, 15 minutes for par 4 holes, and 17 minutes for par 5 holes.
3. The first group to start will be considered out of position if, at any place during the round, the group is behind the allotted time to play.
4. Any following group will be considered out of position if it (a) is taking more than the allotted time to play **and** (b) reaches the tee on a par 4 or par 5 that is clear of all players. A group out of position will be notified that they are out of position and will be subject to individual timing.
5. The timing of a player's stroke will begin when a player has reached his ball and it is clearly his turn to play. A player will be allowed a maximum of 40 seconds to complete his stroke. Note: An additional 10 seconds will be allowed for (a) the first to play from the teeing ground on a par 3 hole, (b) the first player to play a second stroke on a par 4 or par 5 hole, (c) the first player to play a third stroke on a par 5 hole, or (d) the first player to play on or around the putting green.
6. If a player exceeds the time limit on one (1) occasion, he will then be cautioned that if he exceeds the time limit on one more occasion, (total of 2), he will automatically incur a penalty of one stroke, under Rule 6-7. If the player exceeds the time limit on one more occasion (total of 3), he will incur an additional two stroke penalty. If a player exceeds the time limit a total of four (4) times, the penalty is disqualification.

Penalty for Breach of Rule 6-7

1st Offense
2nd Offense
3rd Offense
4th Offense

Warning
One (1) Stroke Penalty
Two (2) Stroke Penalty
Disqualification

Note: Timing will discontinue when group has regained its position. Time previously recorded that may have exceeded the limit, however, will be held over for further occurrence.